

A Framework for Integrating Solution Methods

John Hooker

Carnegie Mellon University

Cork Constraint Computation Centre
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These slides are available at

<http://ba.gssia.cmu.edu/jmh>

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Main Goals

- View different solution methods as special cases of a **single, general method**.
- In particular, unify **constraint programming**, **integer programming**, and **local search**.
- Do this by identify **common strategies** in these methods:
 - Search over problem restrictions
 - Inference of valid constraints
 - Solution of relaxations that guide the search

Outline

- Knapsack illustration: Combining CP and IP.
- Common elements of CP, IP and local search.
 - An integrated solver: putting it together
- Examples
 - Knapsack problem
 - Traveling salesman
 - Processing network design
 - Local search
- Digression: relaxation and inference dualities
- Benders decomposition
 - Machine scheduling – illustrates how Benders-based hybrid methods are a special case of present framework

Illustration: Combining CP and IP

$$\begin{aligned} \min \quad & 5x_1 + 8x_2 + 4x_3 \\ \text{subject to} \quad & 3x_1 + 5x_2 + 2x_3 \geq 30 \\ & \text{all - different}\{x_1, x_2, x_3\} \\ & x_j \in \{1, \dots, 4\} \end{aligned}$$

We will illustrate how search, inference and relaxation may be combined to solve this problem by:

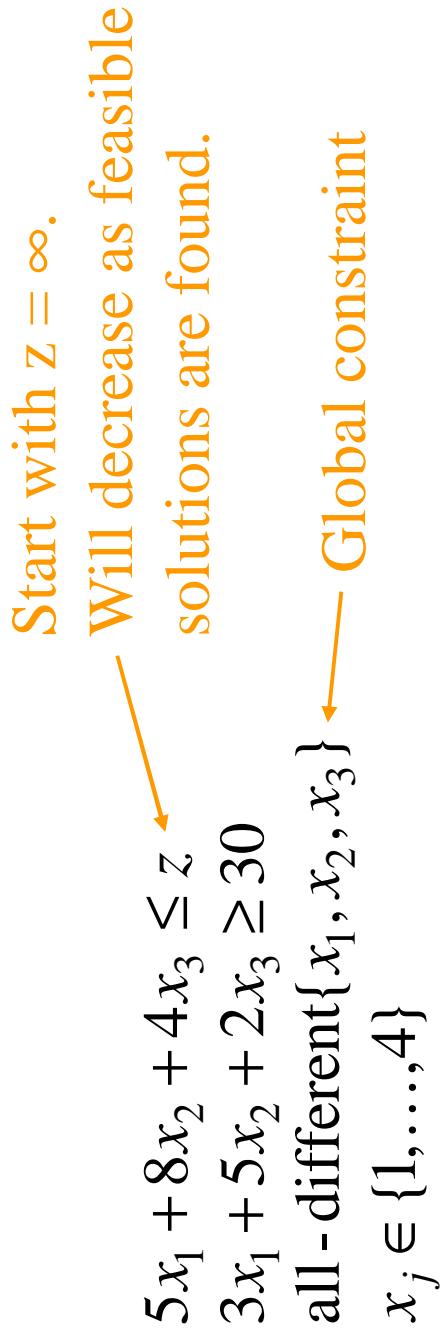
- constraint programming
- integer programming
- a hybrid approach

Solve as a constraint programming problem

Search: Domain splitting

Inference: Domain reduction

Relaxation: Constraint store (set of current variable domains)



Constraint store can be viewed as consisting of in-domain constraints $x_j \in D_j$, which form a relaxation of the problem.

Domain reduction for inequalities

- Bounds propagation on $\begin{aligned} 5x_1 + 8x_2 + 4x_3 &\leq z \\ 3x_1 + 5x_2 + 2x_3 &\geq 30 \end{aligned}$

For example, $3x_1 + 5x_2 + 2x_3 \geq 30$ implies

$$x_2 \geq \frac{30 - 3x_1 - 2x_3}{5} \geq \frac{30 - 12 - 8}{5} = 2$$

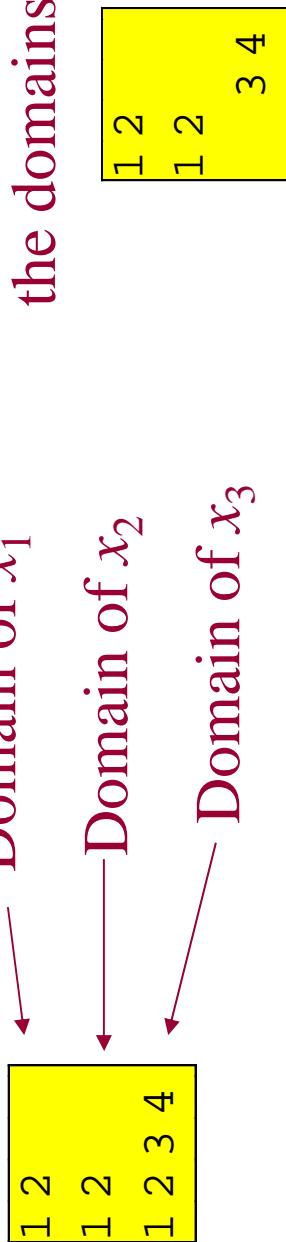
So the domain of x_2 is reduced to $\{2,3,4\}$.

Domain reduction for all-different (*e.g.*, Régin)

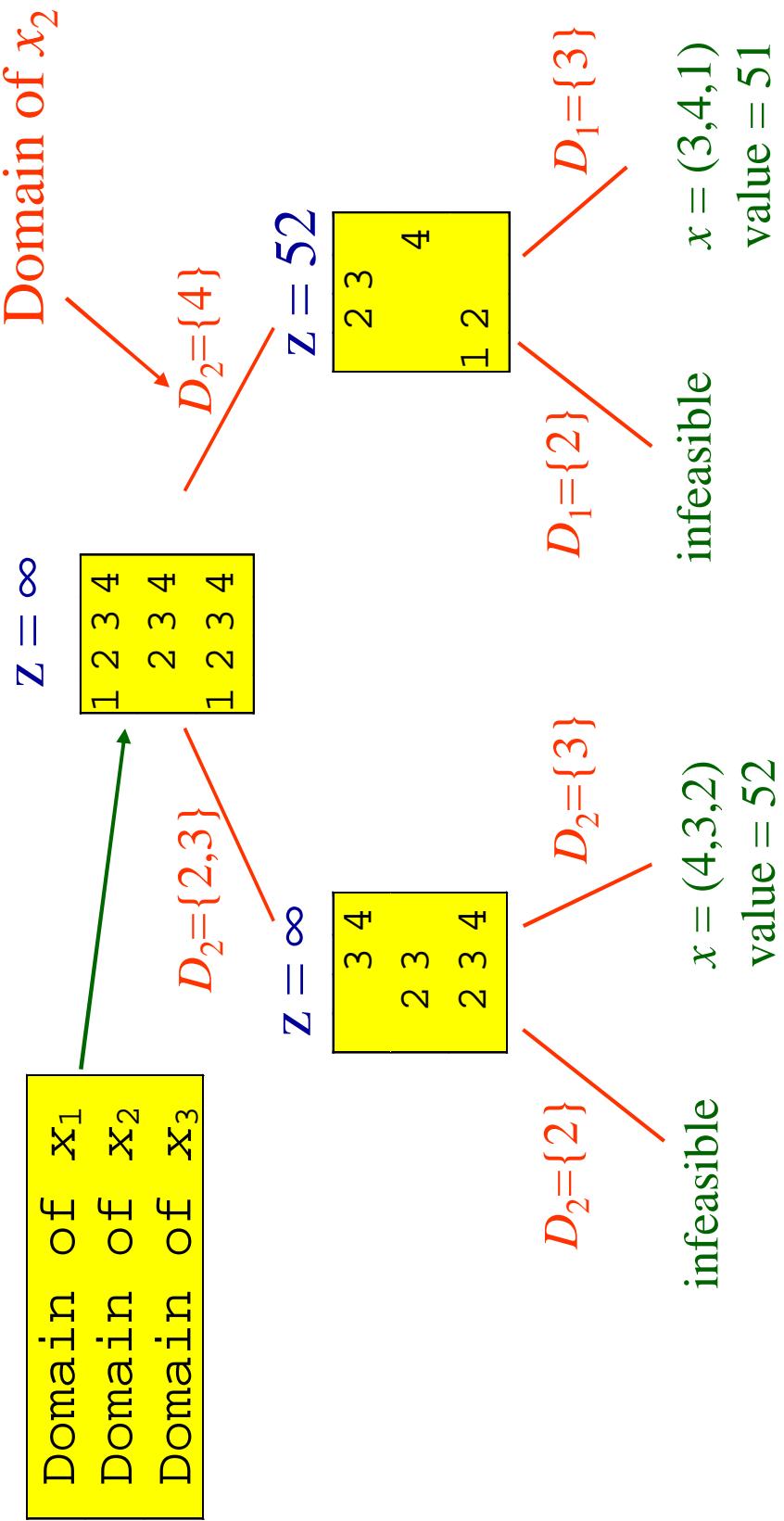
- Maintain hyperarc consistency on
all - different{ x_1, x_2, x_3 }

Suppose for example:

Then one can reduce
the domains:



- In general, solve a maximum cardinality matching problem and apply a theorem of Berge



Solve as an integer programming problem

Search: Branch on variables with fractional values in solution of continuous relaxation.

Inference: Generate cutting planes (covering inequalities).

Relaxation: Continuous (LP) relaxation.

Rewrite problem using integer programming model:

Let y_{ij} be 1 if $x_i = j$, 0 otherwise.

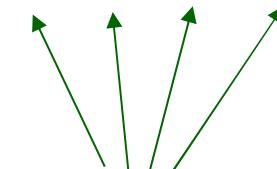
$$\begin{aligned} \min \quad & 5x_1 + 8x_2 + 4x_3 \\ \text{subject to} \quad & 3x_1 + 5x_2 + 2x_3 \geq 30 \\ & x_i = \sum_{j=1}^5 jy_{ij}, \quad i = 1, 2, 3 \\ & \sum_{j=1}^4 y_{ij} = 1, \quad i = 1, 2, 3 \\ & \sum_{i=1}^3 y_{ij} \leq 1, \quad j = 1, \dots, 4 \\ & y_{ij} \in \{0, 1\}, \quad \text{all } i, j \end{aligned}$$

Continuous relaxation

$$\begin{array}{ll}\min & 5x_1 + 8x_2 + 4x_3 \\ \text{subject to} & 3x_1 + 5x_2 + 2x_3 \geq 30 \\ & x_i = \sum_{j=1}^4 jy_{ij}, \quad i=1,2,3 \\ & \sum_{j=1}^4 y_{ij} = 1, \quad i=1,2,3 \\ & \sum_{i=1}^3 y_{ij} \leq 1, \quad j=1,\dots,4 \\ & x_1 + x_2 \geq 5 \\ & x_1 + x_3 \geq 4 \\ & x_2 + x_3 \geq 4\end{array}$$

Covering inequalities

Relax integrality



Branch and bound (Branch and relax)

The *incumbent solution* is the best feasible solution found so far.

At each node of the branching tree:

- If Optimal Value of
 value of \geq incumbent
 relaxation solution

There is no need to branch further.

- No feasible solution in that subtree can be better than the incumbent solution.
- Use SOS-1 branching.

$$y = \begin{bmatrix} 0 & 0 & 1/2 & 1/2 \\ 0 & 0 & 1/2 & 1/2 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

$z = 49.5$

$y_{11} = 1$
Infeas.

$$y = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 1/2 & 0 & 1/2 & 0 \end{bmatrix}$$

$z = 50$

$$y = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0.2 & 0 & 0 & 0.8 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

$z = 50.2$

$y_{12} = 1$
 $y_{13} = 1$

$$y = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 1/2 & 1/2 & 0 & 0 \end{bmatrix}$$

$z = 50$

$y_{14} = 1$

Infeas.
Infeas.
Infeas.
Infeas.

$$y = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 0.1 & 0 & 0.9 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

$z = 50.4$

$$y = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 2/15 & 0 & 0 & 13/15 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

$z = 50.8$

Infeas.
 $z = 54$

Infeas.
 $z = 52$

Solve using a hybrid approach

Search:

- Branch on fractional variables in solution of relaxation.

- Drop constraints with y_{ij} 's. This makes relaxation too large without much improvement in quality.

- If variables are all integral, branch by splitting domain.
- Use branch and bound.

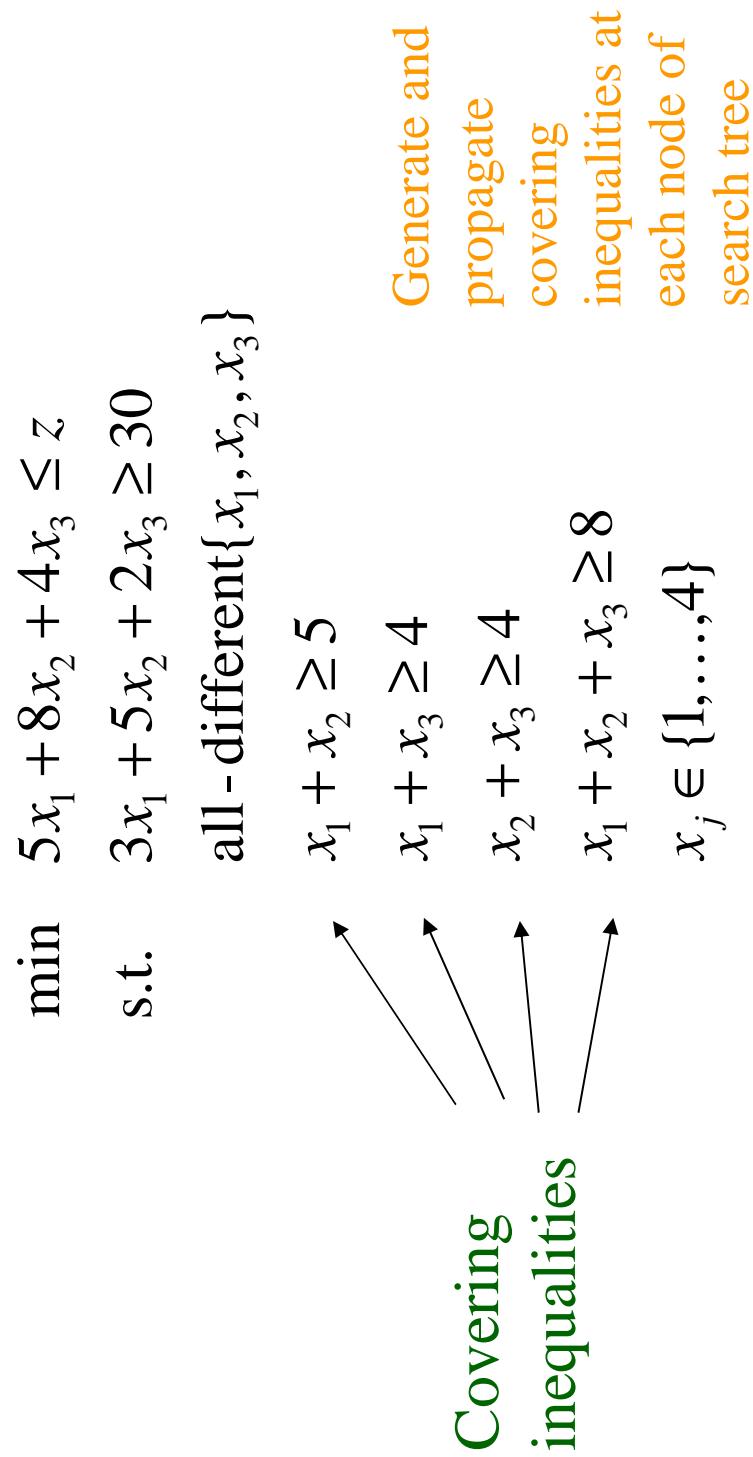
Inference:

- Use bounds propagation for all inequalities.
- Maintain hyperarc consistency for all-different constraints.

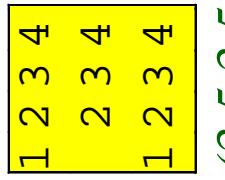
Relaxation:

- Put knapsack constraint in LP.
- Put covering inequalities based on knapsack/all-different into LP.

Model for hybrid approach

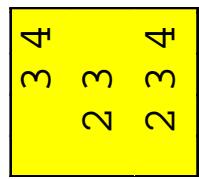


8 = N



$$x_2 = 4$$

$x = (3.5, 3.5, 1)$
value = 49.5



$$x_2 = 3$$

$x = (3.7, 3, 2)$
value = 50.3

$$x_1 = 3$$

x₁=4

3

1

1

二

X

4

x

10

3

xii

infeasible

$$x = (4, 3, 2)$$

value = 52

$$x = (2, 4, 3)$$

$$x = (3, 4, 1)$$

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Advantages of Hybrid Approach

- CP brings:
 - Succinct and natural models
 - Ability to exploit “horizontal” structure (structure of subsets of constraints) by using *global* constraints
 - Constraint propagation technology
 - Particularly useful when constraints contain few variables (or objective is minmax)

Advantages of Hybrid Approach

- IP brings:
 - Ability to exploit “vertical” structure (structure of special classes of problems)
 - Relaxation technology (cutting planes, Lagrangean relaxation, etc.)
- Particularly useful when constraints contain many variables (or objective is min cost)
- Duality theory (Benders, Lagrangean dual, etc.)

Common Elements of IP, CP and Local Search

- Search over problem restrictions
- CP: Search over partial solutions
 - Branch on variable domains
 - Domains can be finite or continuous intervals
- IP: Search over restrictions
 - Branch on fractional variables
- Local search: Search over neighborhoods (which represent problem restrictions).
 - Move to a neighboring solution

Common Elements of IP, CP and Local Search

- Inference of new constraints
- CP: Domain reduction / consistency maintenance
 - In-domain constraints for finite domains ($x_j \in D_j$)
 - Ideal: *hyperarc consistency* (remove all elements of domain that are not part of some solution)
 - Interval arithmetic
 - Ideal: *bounds consistency* (shrink interval domains as much as possible)
- IP: Cutting planes
 - Covering inequalities, etc., etc.
 - Ideal: facet-defining cuts
- Local search: research topic

Common Elements of IP, CP and Local Search

- Relaxation
- CP: constraint store
 - Primarily in-domain constraints
 - Constraint store is not “solved” but propagates constraints and guides branching
- IP: continuous relaxation
 - Inequalities in continuous variables
 - Solution of relaxation provides bounds and guides branching
- Local Search: research topic

An Integrated Solver

- A *recursion* specifies search over problem restrictions.
- An *inference* engine infers valid constraints for each problem restriction.
- **Relaxations** and *special-purpose solvers* provide search guidance and perhaps bounds to prune the search.

Exploiting Structure

- The search process can be guided to suit the problem by setting parameters in canned recursive procedures.
- **Specialized domain reduction** and **cutting plane** procedures can be designed for global constraints (which represent specially-structured subsets of constraints)
 - This makes it convenient to use existing cutting-plane technology
- **Specialized relaxations** can be designed for global constraints and assembled into one or more relaxations of the entire problem.

Putting It Together

- Model consists of
 - *declaration window* (variables, initial domains)
 - *relaxation windows* (initialize relaxations & solvers)
 - *constraint windows* (each with its own syntax)
 - *objective function* (optional)
 - *search window* (invokes propagation, branching, relaxation, etc.)
- Basic algorithm searches over problem restrictions, drawing inferences and solving relaxations for each.

Putting It Together

- Relaxations may include:
 - Constraint store (with domains)
 - Linear programming relaxation, etc.
- The relaxations link the windows.
 - Propagation (e.g., through constraint store).
 - Search decisions (e.g., nonintegral solutions of linear relaxation).

Putting It Together

- A generic algorithm:
 - Process constraints.
 - Infer new constraints, reduce domains & propagate, generate relaxations.
 - Solve relaxations.
 - Check for empty domains, solve LP, etc.
 - Continue search (recursively).
 - Create new problem restrictions if desired (e.g, new tree branches).
 - Select problem restriction to explore next (e.g., backtrack or move deeper in the tree).

Example

$$\begin{aligned} \text{min} \quad & 5x_1 + 8x_2 + 4x_3 \\ \text{s.t.} \quad & 3x_1 + 5x_2 + 2x_3 \geq 30 \\ & \text{all - different}\{x_1, x_2, x_3\} \\ & x_j \in \{1, 2, 3, 4\} \end{aligned}$$

Declaration Window

```
xj ∈ {1,2,3,4}, j = 1,...,4      Variables and initial  
                                     domains
```

Objective Function Window

$$\min 5x_1 + 8x_2 + 4x_3$$

Relaxation Window

Type: Constraint store, consisting of variable domains.

Objective function: None.

Solver: None.

Relaxation Window

Type: Linear programming.

Objective function: Same as original problem.

Solver: LP solver.

Constraint Window

Type: Linear (in)equalities.

$$3x_1 + 5x_2 + 2x_3 \geq 30$$

Inference: Bounds consistency maintenance.

Inference: Covering inequalities.

Relaxation: Add reduced bounds to constraint store.

Relaxation: Add original inequality and covering inequalities to LP relaxation.

Constraint Window

Type: All-different

all-different(x_1, x_2, x_3, x_4)

Inference: Régin's hyperarc consistency maintenance.

Relaxation: None. (A relaxation exists but is not helpful in this case.)

Search Window

Procedure BandBsearch($P, R, S, \text{CustomBranch}$)
(canned branch & bound search using CustomBranch
as branching rule)

User-Defined Window

Procedure CustomBranch(P, R, S, i)

[Take the i -th branch for problem restriction P , whose relaxation R has solution S]

If there is a variable with nonintegral value in LP relaxation then

 Perform **BranchOnFraction(P, R, S, i)** [standard B&B branching]

Else perform **FirstFail(P, R, S, i)** [Standard domain splitting]

Example: Traveling Salesman

$$\begin{aligned} \min \quad & \sum_j c_{y_j y_{j+1}} \\ \text{s.t.} \quad & \text{all-different}\{y_1, \dots, y_n\} \\ & y_j \in \{1, \dots, n\} \end{aligned}$$

j-th city in tour

or

$$\begin{aligned} \min \quad & \sum_j c_{jy_j} \\ \text{s.t.} \quad & \text{cycle}\{y_1, \dots, y_n\} \\ & y_j \in \{1, \dots, n\} \end{aligned}$$

city following j
in tour

enforces
Hamiltonian
cycle

Element global constraint

To implement a variably indexed constant a_y

Replace a_y with z and add constraint element($y, (a_1, \dots, a_n), z$)

Domain reduction is trivial.

Convex hull relaxation of element constraint is simply

$$\min_{j \in D_y} \{a_j\} \leq z \leq \max_{j \in D_y} \{a_j\}$$

Current domain of y

Extension of *element*

To implement variably indexed variable y_x

Replace y_x with z and add constraint element($y, (x_1, \dots, x_n), z$)
which posts constraint $\bigvee_{j \in D_y} (z = x_j)$

Domain reduction is fairly straightforward.

Relaxation is based on relaxation of disjunctive constraint:

If $0 \leq x_j \leq m_0$ for each j , there is a simple convex hull

relaxation (JNH):

$$\sum_{j \in D_y} x_j - (|D_y| - 1)m_0 \leq z \leq \sum_{j \in D_y} x_j$$

If $0 \leq x_j \leq m_j$ for each j , another relaxation is

$$\frac{\sum_{j \in D_y} \frac{x_j}{m_j} - |D_y| + 1}{\sum_{j \in D_y} \frac{1}{m_j}} \leq z \leq \frac{\sum_{j \in D_y} \frac{x_j}{m_j} + |D_y| - 1}{\sum_{j \in D_y} \frac{1}{m_j}}$$

Declaration Window for TSP

$$y_j \in D_j = \{2, \dots, n\}, \quad j = 2, \dots, n \quad \text{\color{red} } j\text{th city in tour}$$
$$y_1 \in D_1 = \{1\}$$
$$z_j \in R \text{ for } j = 1, \dots, n \quad \text{\color{green} } \text{cost of } j\text{th link in tour}$$

Objective Function Window

$$\min \sum_{j=1}^n z_j$$

Relaxation Window

Type: Constraint store, consisting of domains of y_1, \dots, y_n

Objective function: None.

Solver: None.

Relaxation Window

Type: Linear programming.

Objective function: $\min \sum_{jk} c_{jk} x_{jk}$

Solver: LP solver.

Constraint Window

Type: Element.

element(y_j , (c_{j1}, \dots, c_{jn}) , z_j) for $j = 1, \dots, n$

Inference: Hyperarc consistency maintenance.

Relaxation: Add reduced bounds to constraint store.

Relaxation: Add disjunctive relaxation to LP.

Constraint Window

Type: cycle

cycle(y_1, \dots, y_n)

Inference: Domain reduction (research topic).

Relaxation: Add reduced domains to constraint store.

Relaxation: Standard IP relaxation and cutting planes for TSP. Also fix $x_{jk} = 0$ if $k \notin D_j$ and $x_{jk} = 1$ if $D_j = \{k\}$.

Search Window

Procedure BandBsearch($P, R, S, \text{TSPBranch}$)
(canned B&B search using TSPBranch as branching rule)

User-Defined Window

Procedure TSPBranch(P, R, S, i)

[Take the i -th branch]

If there is a variable x_{jk} with a nonintegral value in LP relaxation then

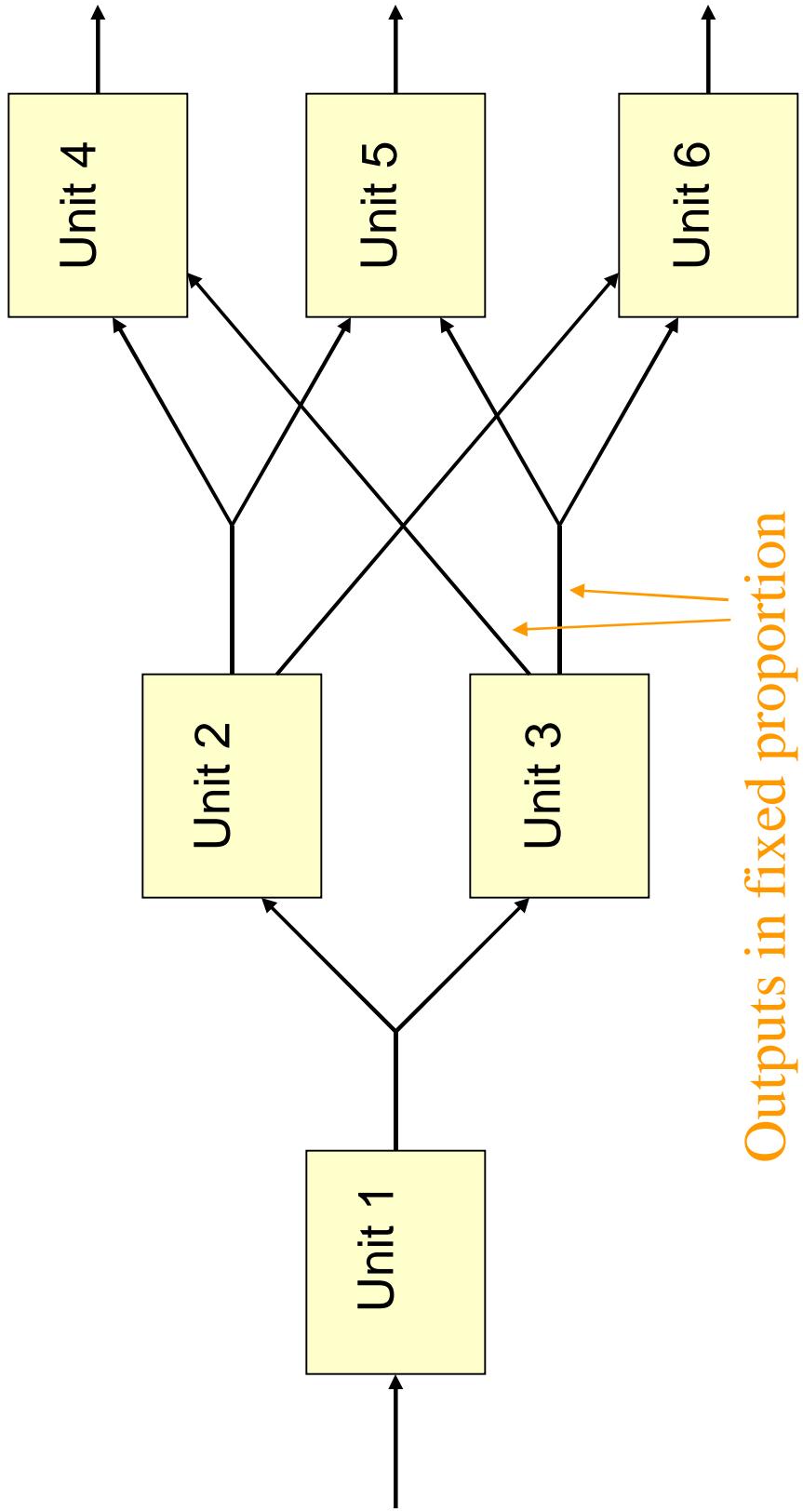
 If $i = 1$ then create P' from P by letting $D_j = \{k\}$ and return P' .

 If $i = 2$ then create P' from P by letting $D_j = D_j \setminus \{k\}$ and return P' .

Example: Processing Network Design

- Find optimal design of processing network.
 - A “superstructure” (largest possible network) is given, but not all processing units are needed.
 - Internal units generate negative profit.
 - Output units generate positive profit.
 - Installation of units incurs fixed costs.
 - Objective is to maximize net profit.

Sample Processing Superstructure



Declaration Window

$u_i \in [0, c_i]$	flow through unit i
$x_{ij} \in [0, c_{ij}]$	flow on arc (i,j)
$z_i \in [0, \infty]$	fixed cost of unit i
$y_i \in D_i = \{\text{true}, \text{false}\}$	presence or absence of unit i

Objective Function Window

$$\max \sum_i (r_i u_i - z_i)$$

Net revenue generated by unit i per unit flow

Relaxation Window

Type: Constraint store, consisting of variable domains.

Objective function: None.

Solver: None.

Relaxation Window

Type: Linear programming.

Objective function: Same as original problem.

Solver: LP solver.

Constraint Window

Type: Linear (in)equalities.

$$Ax + Bu = b \quad (\text{flow balance equations})$$

Inference: Bounds consistency maintenance.

Relaxation: Add reduced bounds to constraint store.

Relaxation: Add equations to LP relaxation.

Constraint Window

Type: Disjunction of linear inequalities.

$$\left(\begin{array}{l} y_i \\ z_i \geq d_i \end{array} \right) \vee \left(\begin{array}{l} \neg y_i \\ u_i \leq 0 \end{array} \right) \quad \text{for each } i$$

Inference: None.

Relaxation: Add convex hull relaxation to LP.

Constraint Window

Type: Propositional logic.

Don't-be-stupid constraints:

$$\begin{array}{ll} y_1 \rightarrow (y_2 \vee y_3) & y_3 \rightarrow y_4 \\ y_2 \rightarrow y_1 & y_3 \rightarrow (y_5 \vee y_6) \\ y_2 \rightarrow (y_4 \vee y_5) & y_4 \rightarrow (y_2 \vee y_3) \\ y_2 \rightarrow y_6 & y_5 \rightarrow (y_2 \vee y_3) \\ y_3 \rightarrow y_1 & y_6 \rightarrow (y_2 \vee y_3) \end{array}$$

Inference: Resolution (add resolvents to constraint set).

Relaxation: Add reduced domains of y_i 's to constraint store.

Relaxation (optional): Add 0-1 inequalities representing propositions to LP.

Search Window

Procedure BandBsearch($P, R, S, \text{NetBranch}$) (canned
branch & bound search using NetBranch as
branching rule)

User-Defined Window

Procedure NetBranch(P, R, S, i)

Let i be a unit for which $u_i > 0$ and $z_i < d_i$.

If $i = 1$ then create P' from P by letting $D_i = \{T\}$
and return P' .

If $i = 2$ then create P' from P by letting $D_i = \{F\}$
and return P' .

Example: Local Search

Allocation Problem (Williams)

Each retailer j is served by division 1 ($x_j = 1$) or 2 ($x_j = 0$).

Division 1 delivers a_{ij} units of product i to retailer j .

Assign divisions so as to match division 1 quotas b_i as closely as possible.

$$\begin{aligned} \min \quad & \sum_i |s_i| \\ \text{s.t.} \quad & \sum_j a_{ij} x_j + s_i = b_i, \quad \text{all } i \\ & x_j \in \{0,1\}, \quad s_i \in R \end{aligned}$$

Known to be very hard for IP (Cornuejols & Dawande 1999)

Declaration Window

- | | |
|-----------------------|--|
| $x_j \in D_j = \{0\}$ | 1 when division 1 is assigned
to retailer j |
| $s_i \in R$ | error in meeting goal for
product i |

Objective Function Window

$$\min f(x) = \sum_i |s_i|$$

Relaxation Window

Type: Linear.

Objective function: Same as original problem.

Solver: Direct computation (with efficient updating).

Constraint Window

Type: Linear equations.

$$s_i = b_i - \sum_j a_{ij} x_j$$

Inference: None.

Relaxation: Compute s_i as above, with each x_j fixed to the single value in D_j .

Search Window

Procedure AnnealingSearch(P, R, S)

Return if search has run long enough.

Let $\text{random}(p)$ be a random variable that has value 1 with probability p .

To flip a domain $D_j = \{t\}$ is to change it to $\{1 - t\}$.
“Solve” relaxation to get objective value v .

Do forever:

Randomly select j and change P by flipping D_j .

Solve relaxation to get new objective value v' .

If $v' < v$ or $\text{random}(p) = 1$ then

Perform **AnnealingSearch(P, R, S)** and return.

Restore P by flipping D_j .

Example: Benders Decomposition

- Benders decomposition (and generalizations of it) fit into the framework.
- The master problem becomes a relaxation.
- The search is over subproblems, which are restrictions of the original problems.
- Will apply a generalized Benders to a machine scheduling problem.

The problem:

$$\begin{aligned} & \min && cx + dy \\ \text{s.t.} & && Ax + By \geq a \\ & && x \in R^n, y \in Z^m \end{aligned}$$

The subproblem:

$$\begin{aligned} & \min && cx + d\bar{y} \\ \text{s.t.} & && Ax \geq a - B\bar{y} \quad (u) \end{aligned}$$

\bar{y} = solution of previous master problem

The master problem:

$$\begin{aligned} & \min && z \\ \text{s.t.} & && z \geq \bar{u}(a - B\bar{y}) + dy \\ & && + \text{other Benders cuts} \end{aligned}$$

Assume subproblem is feasible and bounded.

Declaration Window

$x_i \in R$	subproblem variables
$y_j \in Z$	master problem variables

Objective Function Window

$$\min \quad cx + dy$$

Relaxation Window

Type: MILP (master problem).

Objective function: minimize z

Solver: IP solver

Constraint Window

Type: Linear inequalities.

$$Ax + By \geq a$$

Inference: Generation of Benders cuts from subproblem dual.

Relaxation: Add Benders cuts to IP relaxation (master problem).

Search Window

Procedure BendersSearch(P, R, S)

- Generate Benders cut from P (subproblem).
- Find optimal value v of relaxation (master problem).
- If v is equal to optimal value of P , stop.
- Define next subproblem.
- Obtain P' from P by setting each D_j to $\{\bar{y}_j\}$
- Perform **BendersSearch(P', R, S)**.

Benders-based Combination of CP and IP

- One promising scheme for combining CP and IP is based on generalized Benders decomposition.
- IP solves master problem, CP solves subproblem.
- Subproblem “dual” is inference dual, which generalizes LP dual.
- This scheme is a special case of the framework presented here.
- Will apply it to a machine scheduling problem.

Digression: Dualities

Two related dualities tend to occur in optimization.

- **Relaxation duality** (relaxations are parameterized).

- Dual problem is to search parameter space for strongest relaxation.
 - Search parameter space for tightest relaxation.
 - Examples: LP, Lagrangean and surrogate duality.
- **Inference duality**
 - Dual problem is to infer valid constraints.
 - Examples: LP dual, dual used in scheduling problem below.

Digression: Relaxation Duality

The problem: $\min_{x \in S} \{f(x)\}$

Parameterized relaxation:

$$\theta(\lambda) = \min_{x \in S(\lambda)} \{f(x, \lambda)\}$$

Dual problem:

$$\max_{\lambda \in \Lambda} \{\theta(\lambda)\}$$

Example: Lagrangean (& LP) duality $\min_{x \in S} \{f(x) \mid g(x) \leq 0\}$

Parameterized relaxation:

$$\theta(\lambda) = \min_{x \in S} \{f(x) + \lambda^T g(x)\}$$

Dual problem:

$$\max_{\lambda \geq 0} \{\theta(\lambda)\}$$

Digression: Inference Duality

The problem: $\min_{x \in S} \{f(x)\}$

Dual problem:

$\max \{z \mid x \in S \Rightarrow f(x) \geq z\}$
proofs \Rightarrow

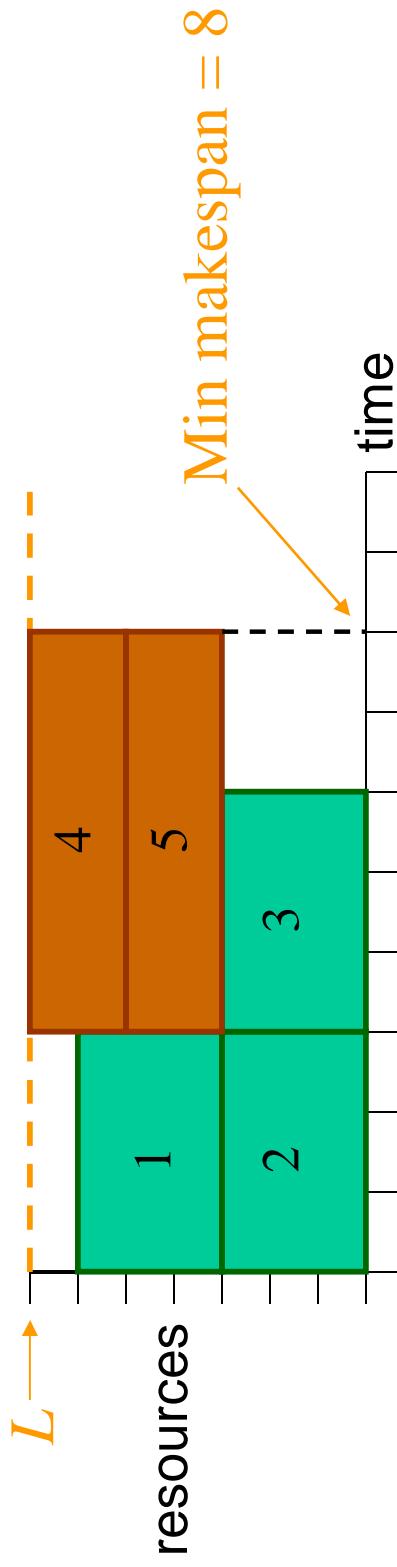
$Ax \geq b \Rightarrow cx \geq z$ when
 $uAx \geq ub$ dominates $cx \geq z$;
that is, when $uA \leq c$ and $ub \geq z$

Dual problem:

$\max_{u \geq 0} \{z \mid Ax \geq b \Rightarrow cx \geq z\} = \max_{u \geq 0} \{ub \mid uA \leq c\}$

Cumulative Global Constraint

Minimize makespan (no deadlines, all release times = 0):



$$\begin{array}{ll} \min & z \\ \text{s.t.} & \text{cumulative}((t_1, \dots, t_5), (3, 3, 3, 5, 5), (3, 3, 3, 2, 2), 7) \\ & z \geq t_1 + 3 \\ & \vdots \\ & z \geq t_5 + 2 \end{array}$$

Annotations for the equations:

- L → Resources used
- L → Durations
- L → Job start times

Machine scheduling

Schedule jobs on parallel machines.

- Machines run at different speeds and incur different costs per job.
- Each job has a release date and a due date.
- Master problem assigns jobs to machines.
- Subproblem schedules jobs on assigned machines.

Domain reduction

Highly developed; based on edge finding.

Relaxation (JNH & Yan, 2001)

If some subset of jobs $\{j_1, \dots, j_k\}$ are identical (same release time a_0 , duration d_0 , and resource consumption rate r_0), then

$$t_{j_1} + \dots + t_{j_k} \geq (P+1)a_0 + \frac{1}{2}P[2k - (P+1)Q]d_0$$

is a valid cut and is facet-defining if there are no deadlines,

where

$$Q = \left\lceil \frac{L}{r_0} \right\rceil, \quad P = \left\lceil \frac{k}{Q} \right\rceil - 1$$

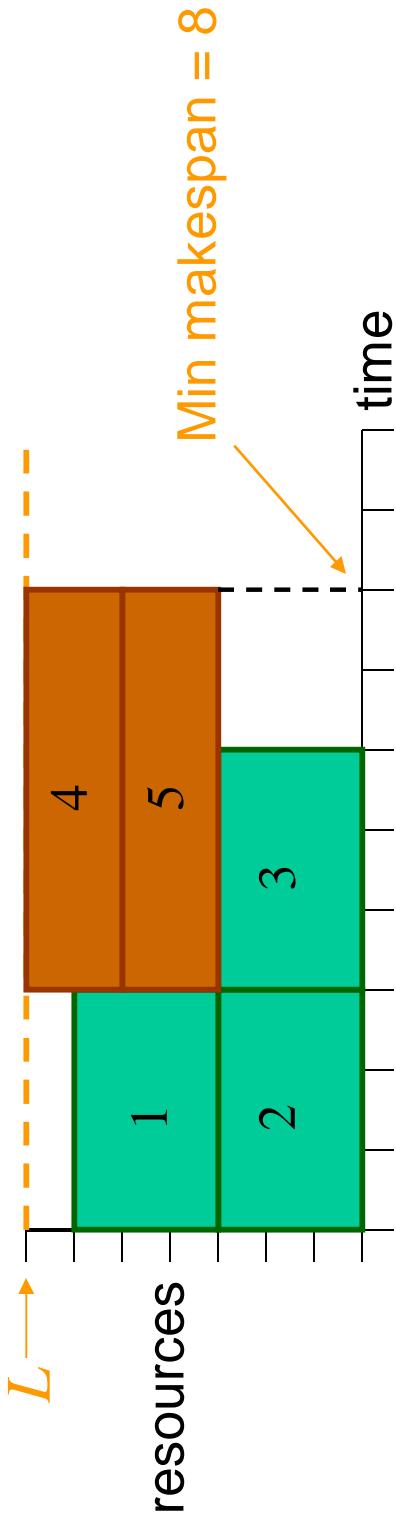
The following cut is valid for any subset of jobs $\{j_1, \dots, j_k\}$

$$t_{j_1} + \dots + t_{j_k} \geq \sum_{i=1}^k \left((k-i+\frac{1}{2}) \frac{r_i}{L} - \frac{1}{2} \right) d_i$$

Where the jobs are ordered by nondecreasing $r_j d_j$.

Analogous cuts can be based on deadlines.

Example



min z

$$\text{s.t. } z \geq t_1 + 3, t_2 + 3, t_3 + 3, t_4 + 3, t_5 + 3$$

$$t_1 + t_2 + t_3 \geq 3$$

Facet defining

$$t_1 + t_2 + t_3 + t_4 \geq 3\frac{5}{14}$$

$$t_2 + t_3 + t_4 + t_5 \geq 2\frac{4}{7}$$

$$t_1 + t_2 + t_3 + t_4 + t_5 \geq 6\frac{6}{7}$$

$$t_j \geq 0$$

Relaxation:

Resulting bound:

$$z = \text{makespan} \geq 5.17$$

A model for the machine scheduling problem:

$$\begin{aligned} \min \quad & \sum_j C_{x_j j} \\ \text{s.t.} \quad & t_j \geq R_j, \quad \text{all } j \quad \text{Release date for job } j \\ & t_j + D_{x_j j} \leq S_j, \quad \text{all } j \quad \text{Job duration} \\ & \text{cumulative}((t_j \mid x_j = i), (D_{ij} \mid x_j = i), e, 1), \quad \text{all } i \\ & S_j \quad \text{Start time for job } j \\ & M_i \quad \text{Machine assigned to job } j \\ & S_i \quad \text{Start times of jobs assigned to machine } i \end{aligned}$$

For a given set of assignments \bar{x} the subproblem is the set of 1-machine problems,

$$\begin{aligned} \min \quad & 0 \\ \text{s.t.} \quad & \text{cumulative}\left(t_j \mid \bar{x}_j = i\right), \left(D_{ij} \mid \bar{x}_j = i\right), e, 1 \Big), \quad \text{all } i \end{aligned}$$

Feasibility of each problem is checked by constraint programming. One or more infeasible problems results in an optimal value ∞ . Otherwise the value is zero.

Suppose there is no feasible schedule for machine i . Then some subset $J_i(\bar{x})$ of jobs cannot be assigned to machine i . We have a Benders cut

$$x_j \neq i \text{ for some } j \in J_i(\bar{x})$$

This yields the master problem,

$$\begin{aligned} \min \quad & \sum_j C_{x_j j} \\ \text{s.t.} \quad & t_j \geq R_j, \quad \text{all } j \\ & t_j + D_{x_j j} \leq S_j, \quad \text{all } j \\ & x_j \neq i \text{ for some } j \in J_i(x^k), \text{ all } i, k = 1, \dots, K \end{aligned}$$

This problem can be written as a mixed 0-1 problem:

$$\begin{aligned}
& \min_{ij} \quad \sum_{ij} C_{ij} y_{ij} \\
\text{s.t.} \quad & t_j \geq R_j, \quad \text{all } j \\
& t_j + \sum_i D_{ij} y_{ij} \leq S_j, \quad \text{all } j \\
& \sum_i y_{ij} \geq 1, \quad \text{all } j \\
& \sum_j (1 - y_{ij}) \geq 1, \quad \text{all } i, \quad k = 1, \dots, K
\end{aligned}$$

Valid constraint
 added to $\xrightarrow{x_j^k=i}$ $\sum_j D_{ij} y_{ij} \leq \max_j \{S_j\} - \min_j \{R_j\}$, all i
 improve performance
 $y_{ij} \in \{0,1\}$