# **Stochastic Decision Diagrams**

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## **Objective**

- Relaxed decision diagrams provide an generalpurpose method for discrete optimization.
  - When the problem has a **dynamic programming** model.
  - It can **outperform MIP** even on problems with natural MIP formulations.
- Goal: extend the method to stochastic optimization.

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  - Not so easy.
- Show how to relax SDDs by node merger.
- Apply to a **sequencing** problem
  - No computational results yet.

## **Decision Diagrams**

- Graphical encoding of a boolean function
  - Historically used for circuit design & verification
  - Adapt to optimization and constraint programming

Hadžić and JH (2006, 2007)



#### **Stable Set Problem**

Let each vertex have weight  $w_i$ 

Select nonadjacent vertices to maximize  $\sum_i w_i x_i$ 

























...and so forth







#### **Objective Function**

- In general, objective function can be any separable function.
  - Linear or nonlinear, convex or nonconvex
- BDDs can be generalized to nonseparable objective functions.
  - There is a unique reduced BDD with **canonical** edge costs.

# **DP-Style Modeling**

- Model has two components.
  - DP model of problem, using state variables.
    - Analogous to inequality model in IP.
  - Rule for **merging states** to create relaxed DD.
    - Analogous to adding valid inequalities in IP.









**X**<sub>2</sub>

*X*<sub>3</sub>

*X*<sub>4</sub>

To build BDD, associate **state** with each node

**X**6

*X*<sub>5</sub>





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To build BDD, associate **state** with each node

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#### **Relaxation Bounding**

- To obtain a bound on the objective function:
  - Use a **relaxed** BDD
  - Analogous to LP relaxation in IP
  - This relaxation is **discrete**.
  - Doesn't require the linear inequality formulation of IP.



{123456}

**X**<sub>1</sub>

**X**<sub>2</sub>

*X*<sub>3</sub>

**X**<sub>4</sub>

**X**5

To build **relaxed** BDD, merge some additional nodes as we go along

*X*<sub>6</sub>





**X**5

*X*<sub>6</sub>

*X*<sub>4</sub>



BDD, merge some additional nodes as we go along

*X*<sub>6</sub>

*X*<sub>5</sub>





**X**<sub>6</sub>












To build **relaxed** BDD, merge some additional nodes as we go along





Width = 1

To build **relaxed** BDD, merge some additional nodes as we go along





Width = 1

Represents 18 solutions, including 11 feasible solutions





Width = 1

Longest path gives bound of 3 on optimal value of 2



- Original application: enhanced propagation in constraint programming
  - In multiple alldiff problem (graph coloring), reduced 1 million node search trees to 1 node.

Andersen, Hadžić, JH, Tiedemann (2007)



- Solve optimization problem using a novel branchand-bound algorithm.
  - Branch on nodes in last exact layer of relaxed decision diagram.
    - ...rather than branch on variables.
    - Create a new **relaxed DD rooted** at each branching node.
    - Prune search tree using bounds from relaxed DD.

- Solve optimization problem using a novel branchand-bound algorithm.
  - Branch on nodes in **last exact layer** of relaxed decision diagram.
    - ...rather than branch on variables.
    - Create a new **relaxed DD rooted** at each branching node.
    - Prune search tree using bounds from relaxed DD.
  - Advantage: a manageable number states may be reachable in first few layers.
    - ...even if the state space is **exponential**.
    - Alternative way of dealing with **curse of dimensionality**.











- Computational results...
  - Applied to stable set, max cut, max 2-SAT.
    - Superior to commercial MIP solver (CPLEX) on most instances.
    - Even though the problems have **natural MIP models**.
    - Obtained best known solution on some max cut instances.

#### Max cut on a graph

Avg. solution time vs graph density

30 vertices



#### Max 2-SAT

## Performance profile

30 variables



Max 2-SAT

### Performance profile

40 variables



- Potential to scale up
  - No need to load large inequality model into solver.
  - Parallelizes very effectively
    - Near-linear speedup.
    - Much better than mixed integer programming.

#### **Stochastic Decision Diagram**

- Each decision (control) has probabilistic results.
  - Several possible outcomes.
  - A solution is a **policy** (not a path).
    - Specifies control at each node of DD.









Stochastic decision diagram (SDD)









#### A possible relaxation of the SDD



Original SDD

**Relaxed SDD** 



**Original SDD** 

Relaxed SDD

#### **Relaxed SDD**

- Not obvious how to define a relaxed SDD.
  - We can't say that every solution of the original is a solution of the relaxation.
  - A solution is a **policy** that defines control at each node.
    - The relaxed DD may have a completely different configuration of nodes.
    - ...as in the example.

### **Relaxed SDD**

- We need a concept of flow-path decomposition
  - ...for a given policy.
- A flow-path decomposition is a set of flows from top to bottom such that:
  - Sum of flows is 1.
  - Sum of flows on a given arc is probability of traversing that arc.

# A possible flow-path decomposition of the original SDD



**Original SDD** 



Flow-path decomposition for policy in red

# A possible flow-path decomposition of the original SDD



#### **Relaxed SDD**

- *D'* is a relaxation of *D* if:
  - For every policy *u* on *D*:
  - There is a policy u' on D', and flow-path decompositions
    F, F' on D, D' for policies u, u' such that:
  - There is a 1-1 mapping of flow-paths from F to F that, on each arc, preserves flow and does not increase cost.

# A possible flow-path decomposition of the relaxed SDD



0.20.1 $v_1'$  $\bullet v_2$ 0.12 0.240.18 0.01 0.15  $v'_3$  $v'_4$  $v'_5$ t

r

**Relaxed SDD** 

Flow-path decomposition for policy in blue

#### Must have 1-1 mapping of each path to one of equal flow and no greater cost



Flow-path decomposition for original SDD Flow-path decomposition for relaxed SDD
- Can we relax by merging nodes?
  - As in deterministic case?
- Focus on a job sequencing problem.
  - Processing time is stochastic.
  - Minimize penalty for tardiness.

- Can we relax by merging nodes?
  - As in deterministic case?
- Focus on a job sequencing problem.
  - Processing time is stochastic.
  - Minimize penalty for tardiness.
- Decision diagram:
  - Associate a state with each node:

## (*S*,*t*)

where  $S = \{jobs still available to schedule\}$ t = finish time of jobs scheduled so far

- Merging nodes creates a valid relaxation if:
  - Probability distribution over outcomes is the same at each node, except for an offset.
  - We merge node states as follows:

S,t), 
$$(S',t') \rightarrow (S \cup S', \min\{t,t'\})$$
  
Union ensures that no feasible policies are excluded.  
  
Min ensures that tardiness cost does not increase.

# General node merger scheme for sequencing problem

- Consider an instance with 3 jobs.
  - Minimize total tardiness.
  - Transition probabilities have offset pattern:

Job	No. of jobs	Processing time					
	already processed	1	2	3	4	5	6
1	0	0.6	0.4				
	1		0.6	0.4			
	2			0.6	0.4		
2	0		0.6	0.4			
	1			0.6	0.4		
	2				0.6	0.4	
3	0			0.6	0.4		
	1				0.6	0.4	
	2					0.6	0.4

#### Exact SDD for small sequencing problem



#### Exact SDD for small sequencing problem



#### Exact SDD for small sequencing problem



Merge circled nodes

#### Relaxed SDD for small sequencing problem



Merge circled nodes

#### Check validity of relaxation



This path, with flow  $(0.4)(0.4)(0.6) = 0.96 \dots$ 

#### Check validity of relaxation



...maps to this path with same flow,  $\leq$  cost

- If probability distributions do not have offset pattern...
  - Replace each distribution with one that stochastically dominates it, so that replacement distributions have the offset pattern..
    - Use original distributions down to last exact later of DD.
    - Weakens relaxation but does not sacrifice optimality.

## **Partially Observable State Spaces**

- Can use relaxed SDDs for this case.
  - State is information vector.
    - such as probability distribution over original states.
- Can again relax by merging nodes.
  - Using similar merger rule.
  - If transition probabilities have offset property.

## **Relaxing Stochastic DP**

- Relaxed SDDs provide a general relaxation scheme for stochastic DP.
  - Yields a valid lower bound.
  - ...unlike most state space approximation schemes.
- Also a new solution method.
  - The same SDD that provides a relaxation provides a framework for solution by branch and bound.
- Relaxation created dynamically.
  - For example, using node merger.